



Bruce Shelley
Senior Designer
Ensemble Studios

Bruce Shelley has been a professional game designer/developer since 1980. He was the co-designer for “Age of Empires,” “Age of Empires: The Rise of Rome” and is currently co-designer for “Age of Empires II: The Age of Kings.”

He has helped start, or worked for, five game companies and has been involved with computer games since 1987. Shelley’s best job prior to Ensemble Studios was working with Sid Meier at Microprose for five years where he helped design several award winning games including “Railroad Tycoon” and “Civilization.” He's authored many game manuals and rulebooks plus five published computer game strategy guides.

Shelley has received an “Annual Achievement Award for Game Design and Development” at the 1998 Computer Game Developer Conference. His “Age Of Empires” series has shipped over 3 million copies and has garnered many accolades including 1997 Game of the Year from CNET Gamecenter, 1997 Multiplayer Game of the Year from Computer Gaming World, and 5 stars from Computer Games Strategy Plus.

Happily married and living in the Chicago suburbs, his favorite sports teams are the Chicago Bulls and Baltimore Orioles (he grew up in Baltimore). His hobbies include reading (history, mystery, science, and literature) and collecting Boy Scout memorabilia.